Starfinder Society Roleplaying Guild
Alien Archive Player Reward #1

Character Chronicle #

Player Name	A.K.A. Character Name	Organized Play #	Character #	Faction
			7	

NOT INTENDED FOR SALE. NO CASH VALUE. THIS BOON CANNOT BE TRADED.
This Chronicle sheet grants access to the following:

In conjunction with the release of *Starfinder Alien Archive*, the Starfinder Society Roleplaying Guild rewards players who participate in the ongoing campaign. Each time you play an adventure for which you have not previously received credit on this boon, your GM should stamp, punch, sign, or otherwise mark off one of the boxes below, regardless of how many sessions it takes to complete the adventure.

- 1 box for 4 hours of quests, a scenario, or a 16-page module
- 3 boxes for a sanctioned Adventure Path volume (run in any mode)

Once you have filled 6 entries, you earn the Alien Archive Admittance (Tier 2) boon below, allowing you to build a character with one of the specified races. Once you have filled all 12 entries below, you earn the Alien Archive Admittance (Tier 1) boon, allowing you to build a build a character with the specified race. Once you apply either of the boons present on this Chronicle sheet to a character, you gain no further benefits from this Chronicle sheet, but you can begin filling out a new copy of this Chronicle sheet.

Alien Archive Admittance (Tier 2; Personal Boon): You belong to a species known to have a strong and growing presence within the Starfinder Society. You may play a character of an uncommon race—either ryphorian or wrikreechee (*Starfinder Alien Archive* page 96 and 124)—beginning at level 1 as normal. Other than access to this additional race, all character creation rules are the same as those outlined in the *Starfinder Society Roleplaying Guild Guide*. This Chronicle sheet must be the first Chronicle sheet for the given character, and you must bring a copy of one of the rulebooks listed below to all sessions in which you play this character as if access to this race selection were granted by the Additional Resources list.

Alien Archive Admittance (Tier 1; Personal Boon): You belong to a species thought to be wildly different than most seeking to join the Starfinder Society. You may play a character of an uncommon race—a barathu (*Starfinder Alien Archive* page 20) beginning at level 1 as normal. Other than access to this additional race, all character creation rules are the same as those outlined in the *Starfinder Society Roleplaying Guild Guide*. This Chronicle sheet must be the first Chronicle sheet for the given character, and you must bring a copy of one of the rulebooks listed below to all sessions in which you play this character as if access to this race selection were granted by the Additional Resources list.

Only games played between 08/17/2017 and 06/14/2018 are valid.

Adventure	GM Initials	Adventure	GM Initials
1.		2.	
3.		4.	
5.		6.	
7.		8.	
9.		10.	
11.		12.	

Reputation

Faction _____ Reputation ____ Faction _____ Reputation ____

Faction _____ Reputation ____ Infamy _____

TRADING

Cannot Be Traded

Cannot Be Traded

EXPERIENCE

Starting XP

\+ (GM's Initials) XP Gained (GM ONLY)

= Final XP Total

FAME

Initial Fame

\+ (GM's Initials) Fame Gained (GM ONLY)

– Fame Spent

Final Fame

CREDITS

Starting Credits

\+ (GM's Initials) Credits Garnered (GM ONLY)

\+ (GM's Initials) Day Job (GM ONLY)

– Credits Spent

= Total

For GM Only

EVENT	EVENT CODE	DATE	Game Master's Signature	GM Organized Play #