



# PATHFINDER MODULE: THE MIDNIGHT MIRROR

This Chronicle Certifies That

Player Name \_\_\_\_\_ A.K.A. \_\_\_\_\_ Character Name \_\_\_\_\_ Pathfinder Society # \_\_\_\_\_ Faction \_\_\_\_\_

Has Completed This Scenario.

## Items Found During This Scenario

TIERS

All

**Savior of the Shadowblooded:** For having protected the fetchlings of Karpad from their suspicious neighbors, word has spread of your sympathies. You gain a +2 circumstance bonus on Diplomacy checks when negotiating with fetchlings.

*bracers of armor* +1 (1,000 gp)  
*brooch of shielding* (1,500 gp)  
*candle of truth* (2,500 gp)  
*chime of opening* (6 charges; 1,800 gp)  
*cloak of resistance* +1 (1,000 gp)  
*figurine of wondrous power, silver raven* (3,800 gp)  
*hand of the mage* (900 gp)  
*potion of cure moderate wounds* (300 gp)  
*potion of cure serious wounds* (750 gp)  
*potion of invisibility* (300 gp)  
*potion of remove disease* (750 gp)  
*ring of climbing* (2,500 gp)  
*ring of protection* +1 (2,000 gp)  
*ring of sustenance* (2,200 gp)  
*scroll of continual flame* (200 gp)

*scroll of daylight* (375 gp)  
*scroll of false life* (150 gp)  
*Sojourner in the Sunless Wastes* (200 gp; grants a +4 circumstance bonus on Knowledge [planes] checks relating to the Shadow Plane and its inhabitants. Using the book in this manner takes 1 minute)  
*wand of cure light wounds* (CL 1st, 50 charges; 750 gp)  
*wand of dominate person* (CL 10th, 3 charges; 1,800 gp; limit 1)  
*wand of lesser restoration* (CL 3rd, 14 charges; 1,260 gp; limit 1)  
*wand of magic missile* (CL 5th, 12 charges; 900 gp; limit 1)

Scenario Chronicle #

☐ Slow ☐ Normal

LEVEL 3-5 2,400 4,800

MAX GOLD

## EXPERIENCE

Starting XP

+ GM's Initial

XP Gained (GM ONLY)

Final XP Total

## FAME

Initial Fame Initial Prestige

+ GM's Initial

Prestige Gained (GM ONLY)

-

Prestige Spent

Final Fame Current Prestige

## GOLD

Start GP

+ GM's Initial

GP Gained (GM ONLY)

+ GM's Initial

Day Job (GM ONLY)

+

=

Subtotal

-

Items Bought

=

Total

## Items Sold / Conditions Gained

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

TOTAL VALUE OF ITEMS SOLD  
Add 1/2 this value to the "Items Sold" Box

## Items Bought / Conditions Cleared

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

TOTAL COST OF ITEMS BOUGHT

## For GM Only

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Pathfinder Society #