



PATHFINDER MODULE: CARRION HILL

This Chronicle Certifies That

Player Name _____ A.K.A. _____ Character Name _____ Pathfinder Society # _____ Faction _____

Has Completed This Scenario.

Items Found During This Scenario

SUBTIERS

All

Fighting That Which Lies Between The Stars: You have faced the horrors of the Dark Tapestry and are one of the few who have survived the encounter with both mind and body mostly intact. As a result, you have developed greater mental fortitude against such cosmic horrors. You receive a +1 bonus on saves against fear and confusion effects.

Insight Into the Dark Tapestry: Your experiences at Carrion Hill have given you a greater insight into the creatures that lie in the darkness between the stars. You may gain one bit of useful information about a single aberration as though you had succeeded at a Knowledge check to identify the creature. When you have used this boon, cross it off the Chronicle sheet.

Amulet of natural armor +1 (2,000 gp)
Belt of incredible dexterity +2 (4,000 gp)
Bracers of armor +1 (1,000 gp)
Cloak of resistance +1 (1,000 gp)
Dust of appearance (1,800 gp)
Oil of taggit (90 gp; limit 1 dose)
Pearl of power, 1st level (1,000 gp)
Pnakotic Manuscripts (500 gp; +4 circumstance bonus on all Knowledge [arcana] or Spellcraft checks made to identify spells or magical effects of the conjuration school and Knowledge [religion] checks related to the Old Cults when referring this tome)
Potion of lesser restoration (300 gp)
Ring of counterspells (4,000 gp)
Ring of protection +2 (8,000 gp)

Ring of swimming (2,500 gp)
Scroll of binding (3,000 gp)
Scroll of contact other plane (1,125 gp)
Scroll of gentle repose (375 gp)
Scroll of invisibility purge (375 gp)
Scroll of planar binding (1,650 gp)
Scroll of restoration (1,700 gp)
Scroll of scrying (700 gp)
Scroll of see invisibility (150 gp)
Violet venom (800 gp; poison—contact; DC 13; 1/minute for 6 minutes; 1d2 Str and 1d2 Con; 1 save; limit 1 dose)
Wand of chill touch (15 charges; 225 gp, limit 1)
Wand of lesser restoration (8 charges; 720 gp)

Scenario Chronicle # _____

☐ Slow ☐ Normal

LEVEL 4–6 3,378 6,756

MAX GOLD

EXPERIENCE

Starting XP

+ GM's Initial

XP Gained (GM ONLY)

Final XP Total

FAME

Initial Fame Initial Prestige

+ GM's Initial

Prestige Gained (GM ONLY)

Prestige Spent

Final Fame Current Prestige

GOLD

Start GP

+ GM's Initial

GP Gained (GM ONLY)

+ GM's Initial

Day Job (GM ONLY)

+ =

Subtotal

-

Items Bought

=

Total

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD
Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

TOTAL COST OF ITEMS BOUGHT

For GM Only

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Pathfinder Society #