



CHAMPIONS OF MENDEV

While displayed, any character may expend a mythic charge to treat her character as if she has one of the following checked skills until the end of the turn:

<input type="checkbox"/>		Mythic Medal of Valor: Melee: Strength +5	<input type="checkbox"/>		Mythic Medal of Clarity: Knowledge: Intelligence +5
<input type="checkbox"/>		Mythic Medal of Agility: Ranged: Dexterity +5	<input type="checkbox"/>		Mythic Medal of Spirit: Divine: Wisdom +5
<input type="checkbox"/>		Mythic Medal of Vigor: Fortitude: Constitution +5	<input type="checkbox"/>		Mythic Medal of Command: Arcane: Charisma +5



Illustration by Ben Wootten

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TROOP 6