

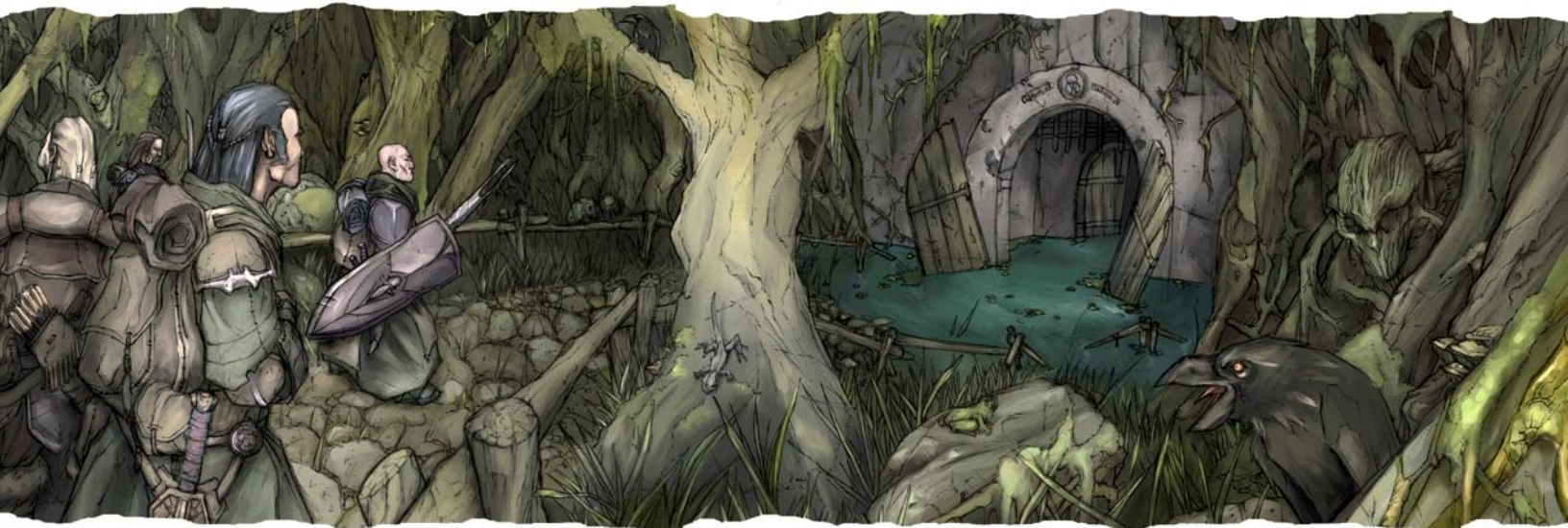
DUNGEON #121

MAP & HANDOUT SUPPLEMENT

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Attila Adorjany



FIEND'S EMBRACE

by Stephen S. Greer

Ages ago, the demon prince Graz'zt fashioned a cloak, the *Fiend's Embrace*, from the skin of a pit fiend and offered it as a gift to his lover, the witch queen Iggwilv. Today, rumors claim it is hidden in a keep in the Cold Marshes. Will agents of a jealous demigod get to the cloak before the PCs? A GREYHAWK adventure for 4th-level characters.

Arakk



Attila Adorjany

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Ted Reed

Fiend's Embrace



Wayne Reynolds



Ted Reed

Fingers of Iuz



Attila Adorjany

Shplizzmak



Attila Adorjany



THE STYES

by Richard Pett

Once, the Styes was the ocean gateway to a major city, her magnificent buildings crowning a man-made island held aloft on piers and boardwalks. Now, it has grown old and diseased, a perfect haven for sadists, cultists, and hungry things that flop and writhe. A D&D adventure for 9th-level characters.

Mr. Dory



Joachim Barrum

Master Refrum



Joachim Barrum

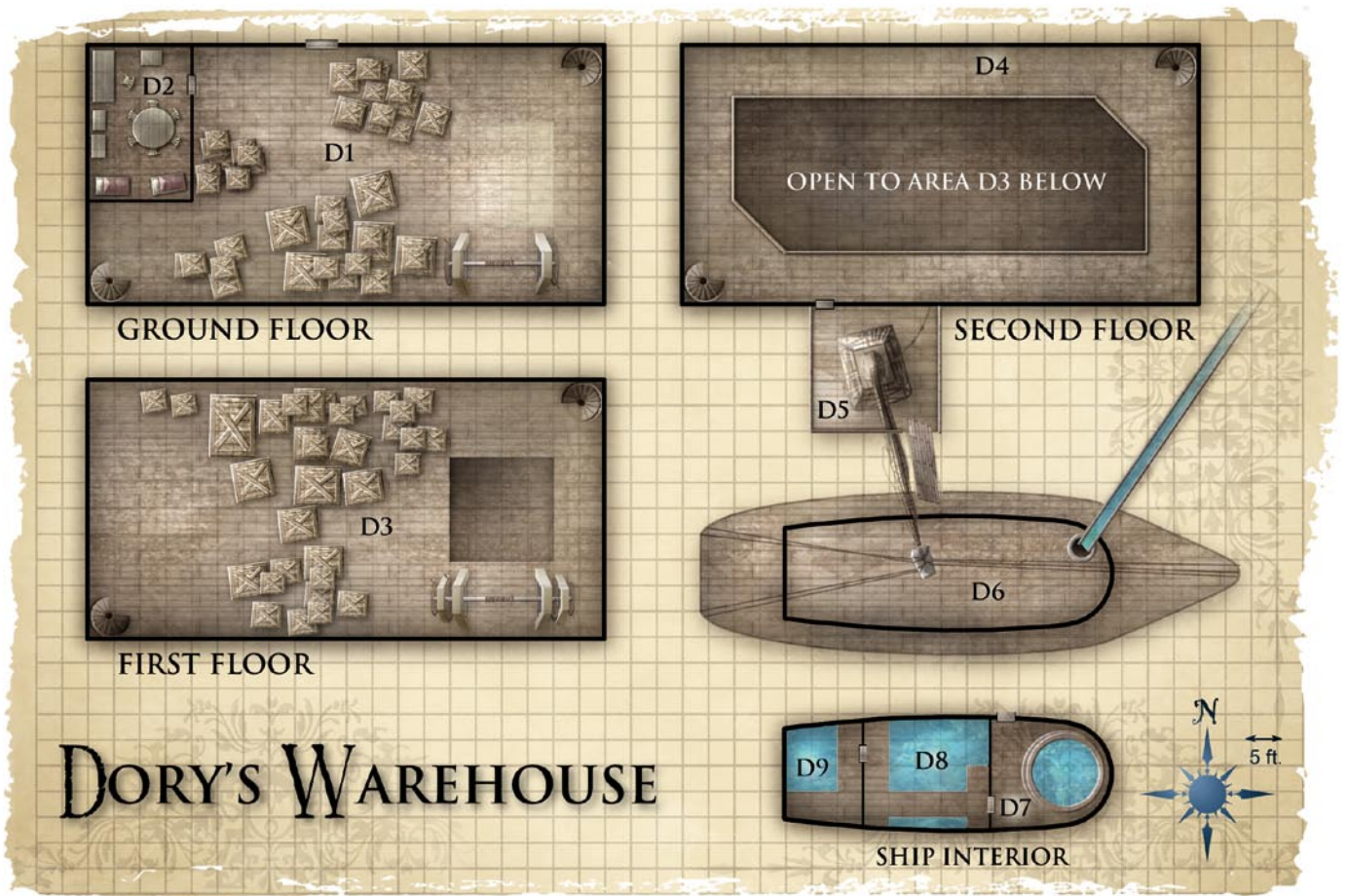


Jason Engle

Jarme's Cell



Joachim Barrum



Jason Engle

Tharizdun Holy Symbol



Joachim Barrum

The Spawn of Tharizdun



Joachim Barrum

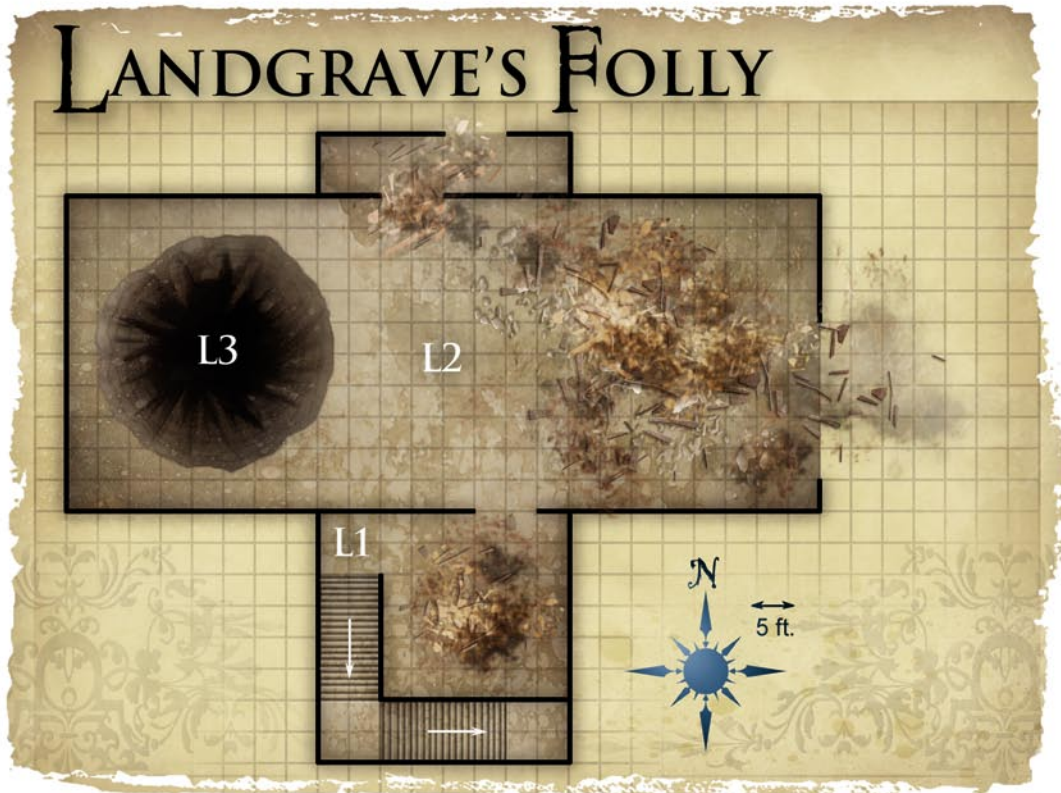


Jason Engle

Sgothgah, The Whisperer



Joachim Barrum



Jason Engle



Jeff Carlisle

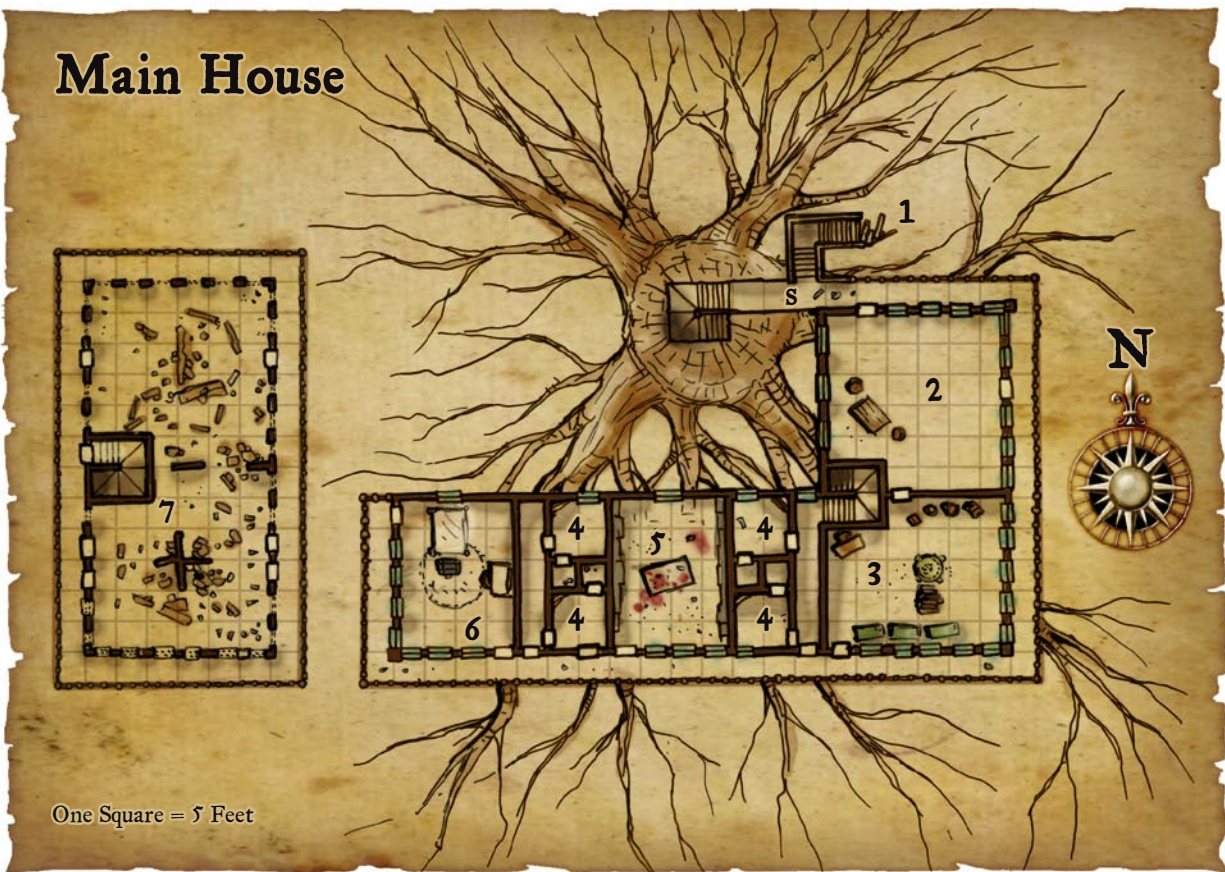
SECRETS OF THE ARCH WOOD

by Skip Williams

A few years ago, the swords of Archendale went ahead with plans to log a section of the Arch Wood near their borders. Yet only a year later, the logging stopped abruptly. Archendale's rulers did not reveal a reason, but that reason is about to make itself known. A D&D adventure for 13th-level characters.

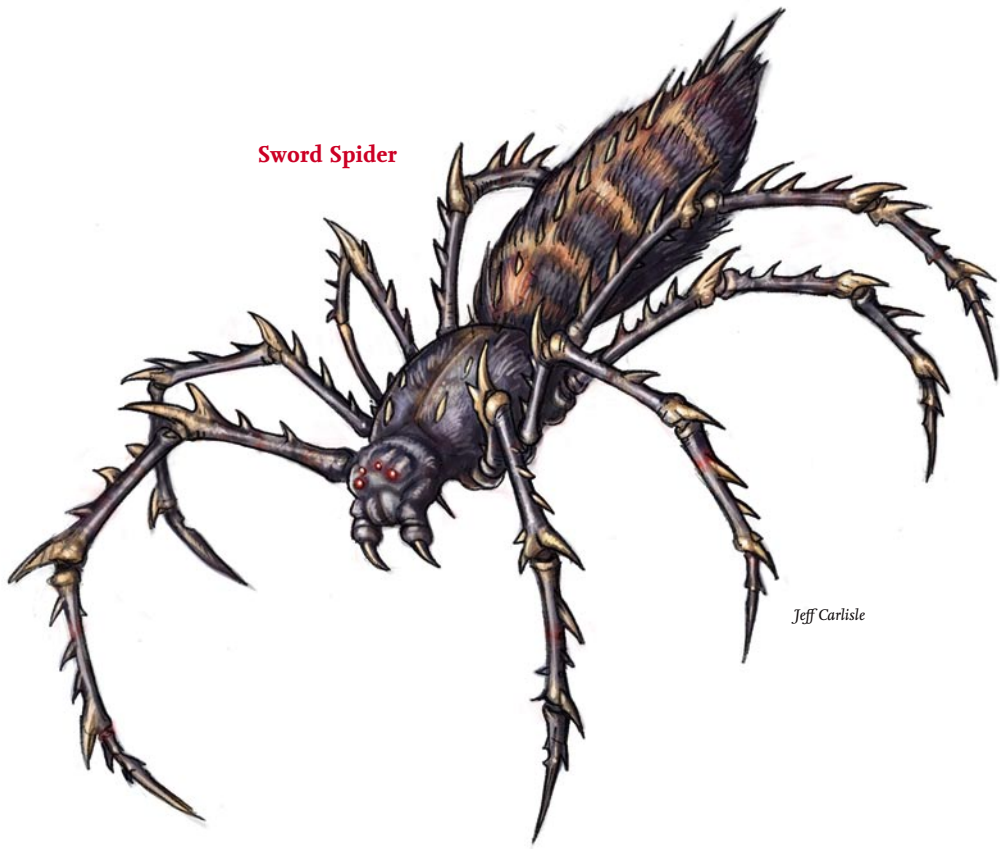


Robert Lazzaretti



Robert Lazzaretti

Sword Spider



Jeff Carlisle



Robert Lazzaretti

Quamara and Trizeen



Jeff Carlisle