



PATHFINDER MODULE: DOOM COMES TO DUSTPAWN

This Chronicle Certifies That _____

A.K.A. _____

Player Name Character Name Pathfinder Society # Faction

Has Completed This Scenario. _____

Scenario Chronicle # _____

☐ Slow ☐ Normal

LEVEL 8-10 8,883 17,766

MAX GOLD

EXPERIENCE

Starting XP

+ GM's Initial

XP Gained (GM ONLY)

Final XP Total

FAME

Initial Fame Initial Prestige

+ GM's Initial

Prestige Gained (GM ONLY)

-

Prestige Spent

Final Fame Current Prestige

GOLD

Start GP

+ GM's Initial

GP Gained (GM ONLY)

+ GM's Initial

Day Job (GM ONLY)

+ =

Subtotal

-

Items Bought

=

Total

Items Found During This Scenario

LEVEL

ALL

Orb of a Distant World: You have recovered one of the spheres from the *orrery of distant worlds*. The sphere is a use-activated item that can expend a number of charges to cast a spell-like ability as a standard action (CL 11th). The sphere has 4 charges and cannot be recharged. Choose one of the following spheres when you gain this boon: Sun (*searing light*, 1 charge); Aballon (*haste* 2, charges); Castrovel (*detect thoughts*, 1 charge); Golarion (*resilient sphere*, 4 charges); Akiton (*rage*, 1 charge); Verces (*align weapon*, 1 charge); Eox (*death ward*, 2 charges); Triaxus (*teleport*, 4 charges); Liavara (*dream*, 4 charges); Bretheda (*restoration*, 2 charges); Apostae (*fly*, 2 charges); or Aucturn (*confusion*, 2 charges).

Sphere Selected _____

GM Initials _____

Charges: ☐ ☐ ☐ ☐

+1 defending halberd (8,310 gp)

+1 human bane bolt (167 gp, limit 5)

+1 seeking composite longbow (8,600 gp)

+2 breastplate (4,350 gp)

+2 short sword (8,310 gp)

amulet of natural armor +1 (2,000 gp)

amulet of natural armor +2 (8,000 gp)

bag of holding, type I (2,500 gp)

belt of mighty constitution +2 (4,000 gp)

belt of physical perfection +2 (16,000 gp)

bottle of air (7,250 gp)

cloak of resistance +2 (4,000 gp)

dream toxin (2,500 gp, limit 2 doses; poison—
ingested or injury; DC 20; 1/hour for 6 hours;

1d2 Int drain; 3 saves)

efficient quiver (1,800 gp)

headband of alluring charisma +2 (4,000 gp)

headband of vast intelligence +2 (4,000 gp)

potion of cure moderate wounds (300 gp)

potion of cure serious wounds (750 gp)

potion of water breathing (750 gp)

ring of minor fire resistance (12,000 gp)

ring of protection +2 (8,000 gp)

rust bag of tricks (8,500 gp)

scroll of fireball (375 gp)

scroll of phantom steed (375 gp)

wand of magic missile (CL 5th, 10 charges; 750 gp,
limit 1)

wand of magic missile (CL 5th, 4 charges; 300 gp,
limit 1)

wand of mirror image (12 charges; 1,080 gp, limit 1)

wand of vampiric touch (9 charges; 2,025 gp, limit 1)

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD
Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

TOTAL COST OF ITEMS BOUGHT

For GM Only

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Pathfinder Society #