

PATHFINDER TALES: WORLDWOUND GAMBIT

PATHFINDER SOCIETY ORGANIZED PLAY



Pathfinder Tales: *The Worldwound Gambit* has now been incorporated into the Pathfinder Society. This new option provides fans of the novels with an additional way to use content from the book in-game in a sanctioned format. Because of the differences between reading a novel and playing a game, this document outlines the specific rules needed for using sanctioned content from a Pathfinder Tales novel and provides a Chronicle sheet for players to use with their characters.

HOW TO USE

Because Pathfinder Tales novels are stories first, there is no easy way to sanction items, spells, feats, or other special abilities whole cloth. Therefore, *Worldwound Gambit* Chronicle sheet uses the following rules:

- Only items, feats, boons, or abilities found on the Chronicle sheet are legal for play.
- Each player must have a copy of the Chronicle sheet with his or her character at all times.
- In order for the Chronicle sheet to be considered legal for play, the player must show to the GM his copy of *The Worldwound Gambit*, in either printed or digital format.

ADVICE FOR USING PATHFINDER TALES CHRONICLE SHEETS

GMs are advised to work with players to make the sanctioning of Pathfinder Tales Chronicle sheets easy and fast. As long as the player has a copy of the book on hand, she should be able to use the Chronicle sheet just like any other.

If you would like to learn more about *The Worldwound Gambit* or other novels in the Pathfinder Tales line, please visit paizo.com or your local bookstore. Other novels in the line include *Plague of Shadows* by Howard Andrew Jones, *Winter Witch* by New York Times best-selling author Elaine Cunningham, and *Prince of Wolves* by former *Dragon Magazine* editor Dave Gross.





PATHFINDER TALES: THE WORLDWOUND GAMBIT

This Chronicle Certifies That

Player Name A.K.A. Character Name Pathfinder Society # Faction

Has Received This Chronicle.

Items Found During This Scenario

TIERS

All

Choose one of the following three boons for your character and cross the rest off the Chronicle sheet:

Demonic Scholar: You gain a permanent +1 bonus on Knowledge (planes) checks when making checks regarding demons.

Opportunistic Strike: Your experience fighting demons in the Worldwound and your patience carrying out a long con has granted you insight into when and where demons are the most vulnerable. At any time in the future, when fighting a creature of the demon subtype, you may recognize an opening for an opportunistic strike. As an immediate action, you may declare a single attack roll to be an opportunistic strike, allowing you to bypass the demon's damage reduction of a value equal to your base attack bonus on a single attack. Once this attack has been made, the GM should cross off this boon.

The Long Con: Your experiences bringing down the Tower of Yath have honed your skills at deceiving those who worship Abyssal forces. You gain a permanent +1 bonus on Bluff checks made against demonic cultists in noncombat situations.

<input type="checkbox"/> Slow	<input type="checkbox"/> Normal	MAX GOLD
SUBTIER		
all		

EXPERIENCE

Starting XP

+ 0

XP Gained (GM ONLY)

Final XP Total

FAME

Initial Fame Initial Prestige

+ 0

Prestige Gained (GM ONLY)

-

Prestige Spent

Final Fame Current Prestige

GOLD

Start GP

+ 0

GP Gained (GM ONLY)

+ 0

Day Job (GM ONLY)

+ Items Sold

= Subtotal

- Items Bought

= Total

Items Sold / Conditions Gained

TOTAL VALUE OF ITEMS SOLD
Add 1/2 this value to the "Items Sold" Box

Items Bought / Conditions Cleared

TOTAL COST OF ITEMS BOUGHT

For GM Only

EVENT

EVENT CODE

DATE

Game Master's Signature

GM Pathfinder Society #